

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Perseus P1E

Movement Points: 4

Walking: 4

Running: 6

Jumping: 0

Engine Type: 300 XL

Tonnage: 75

Tech Base: Inner Sphere

Rules Level: Standard

Role: Brawler

Weapons & Equipment Inventory

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Large VSP Laser	LA	10	11/9/7 [P,V]	—	4	8	15
1	Medium VSP Laser	LA	7	9/7/5 [P,V]	—	2	5	9
1	Gauss Rifle	RA	1	15 [DB,X]	2	7	15	22
1	ER Medium Laser	LT	5	5 [DE]	—	4	8	12
(R)								
1	Active Probe	LT	—	[E]	—	—	—	4
(Beagle)								
3	CommsGear:1t	RT	—	[E]	—	—	—	—
1	SRM 6 (I-OS)	CT	4	2/Msl [M,C,S]	—	3	6	9
1	ER Small Laser	HD	2	3 [DE]	—	2	4	5

Ammo: (Gauss) 16

BV: 1,641

WARRIOR DATA

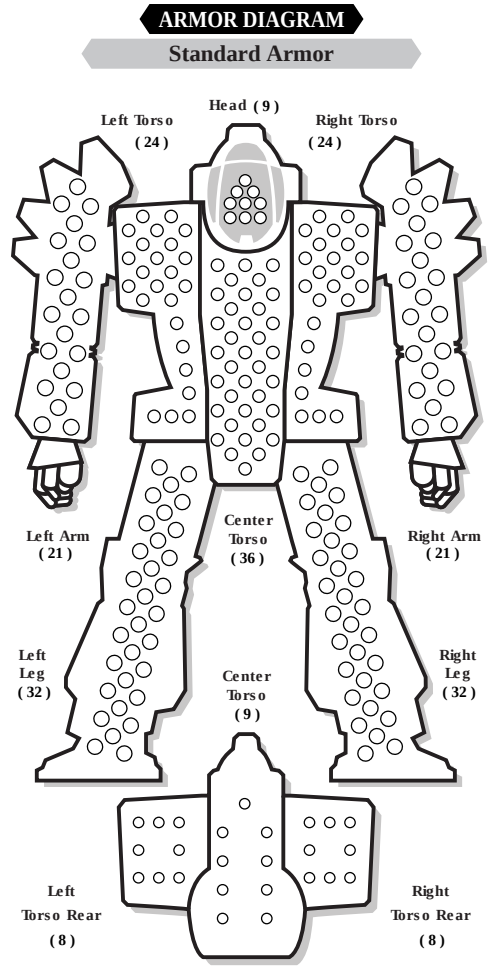
Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken

1	2	3	4	5	6
3	5	7	10	11	Dead

Consciousness #



CRITICAL TABLE

Left Arm

1-3

1. Shoulder

2. Upper Arm Actuator

3. Lower Arm Actuator

4. Large VSP Laser

5. Large VSP Laser

6. Large VSP Laser

Center Torso

1-3

1. XL Fusion Engine

2. XL Fusion Engine

3. XL Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Left Torso

1-3

1. XL Fusion Engine

2. XL Fusion Engine

3. XL Fusion Engine

4. ER Medium Laser (R)

5. Active Probe (Beagle)

6. Active Probe (Beagle)

Right Torso

1-3

1. XL Fusion Engine

2. XL Fusion Engine

3. XL Fusion Engine

4. Ammo (Gauss) 8

5. Ammo (Gauss) 8

6. CommsGear

Left Leg

1-3

1. Hip

2. Upper Leg Actuator

3. Lower Leg Actuator

4. Foot Actuator

5. Roll Again

6. Roll Again

Right Leg

1-3

1. Hip

2. Upper Leg Actuator

3. Lower Leg Actuator

4. Foot Actuator

5. Roll Again

6. Roll Again

Head

1-3

1. Life Support

2. Sensors

3. Cockpit

4. ER Small Laser

5. Sensors

6. Life Support

Right Arm

1-3

1. Shoulder

2. Upper Arm Actuator

3. Gauss Rifle

4. Gauss Rifle

5. Gauss Rifle

6. Gauss Rifle

Center Torso

1-3

1. XL Fusion Engine

2. XL Fusion Engine

3. XL Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Right Torso

1-3

1. XL Fusion Engine

2. XL Fusion Engine

3. XL Fusion Engine

4. Ammo (Gauss) 8

5. Ammo (Gauss) 8

6. CommsGear

Left Leg

1-3

1. Hip

2. Upper Leg Actuator

3. Lower Leg Actuator

4. Foot Actuator

5. Roll Again

6. Roll Again

Right Leg

1-3

1. Hip

2. Upper Leg Actuator

3. Lower Leg Actuator

4. Foot Actuator

5. Roll Again

6. Roll Again

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

Damage Transfer Diagram

INTERNAL STRUCTURE DIAGRAM

Endo Steel

Diagram showing the internal structure layout for a BattleTech mech. The layout includes the following hit locations and hit counts:

- Head (9)
- Left Torso (16)
- Right Torso (16)
- Left Arm (12)
- Right Arm (12)
- Center Torso (23)
- Left Leg (16)
- Right Leg (16)

HEAT DATA

Heat Level*

Effects

Double Heat Sinks: 12 (24)

Heat Scale

Overflow

30*

29

28*

27

26*

25*

24*

23*

22*

21

20*

19*

18*

17*

16

15*

14*

13*

12

11

10*

9

8*

7

6

5*

4

3

2

1

0